



DRAGON DISC GOLF

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Dear Prospective Disc Golf Course Owner:

Dragon Disc Golf brings many years of experience in not only designing, but playing disc golf courses across the country. A Dragon-designed disc golf course will be an experience enjoyed by players of all ages and abilities. Every tee, every target, every tree, and every change of elevation is intended to be a part of what makes the course both challenging and enjoyable for all.

Designing a disc golf course is a physical and constantly evolving process. It is not something that can be done on paper and then rigidly adhered to in the building process. Paper maps can't account for every tree, branch, rock, slope, or rise of the land, all of which can be extremely important factors in the design of a disc golf hole. The designer strives to fit the course to the existing terrain as much as possible, rather than force it by extensively altering the land. Sometimes in the process of creating a hole, new ideas or features are discovered that have to be incorporated, or ideas that sound good in planning fail in execution and must be altered. Ultimately, the end result is a complete disc golf course that incorporates challenge, safety and flow into a cohesive package.

In the basic design and build of a course, fairways are cut to the designer's specifications. Each hole is intended to be unique so there is no standard width, height, or shape to a design. Typically, a minimum of five feet into the "rough" along the edges of the designed fairway is cleared of undergrowth and clutter. After that, the edges of the designed fairways, especially those through wooded areas, are often left natural and untouched unless safety is a concern. Part of the skill of the game is to keep thrown discs on the fairway, and be "punished" with more difficult play if a disc strays from that fairway.

That isn't to say that the edges will always stay as rough as it is left after the initial build. Between player traffic and continued maintenance of the course, the fairway edges will get "softer" as undergrowth is trampled or cut back by future maintenance. It is that the maintenance and cleaning of the "rough" is not generally considered to be a part of the original design or build of a disc golf course.

When the initial design and build of the course is complete what you will have is a playable disc golf course suitable for players of all ages, skills and abilities. It might be a little rough around the edges, but the polishing of the gem, if you will, rests in the hands of the course owner through continued work and general everyday maintenance. A great disc golf course is never a completely finished product. It will always in some way be a work in progress. Consistent maintenance and care is always what makes the good courses great.

Bob Enman

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